

MIRLACLE LEAGUE OF CORPUS CHRISTI RULES AND PROCEDURES

GAME DAY PROCEDURES:

Arrive at the field 30 minutes prior to game time. Your player needs to be ready to play at the assigned start time. An early arrival gives us time to match your player with the most appropriate Buddy. Late arrivals and no shows are disruptive for everyone. If you cannot make a game let, notify your coach in advance.

The **TMLCC** is about players getting to meet and interact with new friends. Unless you are a coach or a buddy, please stay off the field and out of the dugout. Sit back, take a break, and enjoy. You deserve a break. Having special needs and being medically fragile are two different issues. If your child is medically fragile, please communicate this to your coach. Work with your coach so we can create and maintain a safe play environment for your child.

BAD WEATHER PROCEDURES:

1. In the event the weather (rain/extreme heat/extreme cold) could cause game delays or cancellations please follow the steps listed below.
2. Coaches will be notified of cancellations and they will contact players.
3. If the long-range weather forecast looks threatening, we will start posting weather bulletins 1 or 2 days before game day.
4. A final decision will be made no later than 8am game day.
5. Be sure to get your coach's phone number so you can call in case of bad weather.
6. We will post cancellations and updates to the website and Facebook.

TMLCC GAME RULES:

The game is designed to ensure that everyone gets a hit, everyone gets on base and everyone scores.

Team consists of no more than 12 players.

Each team has a Coach and an Assistant Coach.

A safety ball (soft outer shell) is used.

A batter can choose a pitched ball, a batting tee, or be assisted by a buddy.

The games will consist of two innings or one hour of play.

TIPS AND RESPONSIBILITIES:

The focus is **FUN**.

Each player is an individual, get to know his or her interests and needs.

BUDDIES:

Primarily used in the infield and outfield when the other team is batting.

Help protect players from:

- hit balls
- thrown balls
- on coming runners
- overly aggressive play
- bats

Help players get the ball and throw it to the appropriate base.

Can help players bat and run the bases with them.

Need to keep players involved in the game (chatter, etc.).

HEAD COACHES:

Coordinate team activities with the Assistant Coach and maintain contact with players and families.

Ensure that each player receives a uniform.

Communicate concerns regarding specific players to the league officials.

Manage team equipment.

Provide copies of team line-up to umpire and announcer before each game.

Pitch.

Make sure players have the opportunity to learn new skills.

Keep up the team spirit.

Follow general National Alliance for Youth Sports coaching guidelines.

ASSISTANT COACHES:

Assist Head Coach with the team.

Pitch.

Verifies that each player has an assigned Buddy.

Everyone needs to watch for overheating, dehydration, and overexertion.

The **Parents** will provide health issues and special requirements to the coaches.